



COFA | Art Design Media Postgraduate Guide 2015

Never Stand Still

College of Fine Arts (COFA)







AUSTRALIA'S TOP ART, DESIGN & MEDIA SCHOOL

COFA is Australia's number one Art, Design and Media School, and the reasons for this status are numerous.

Firstly, we believe in the pursuit of creative excellence. We have a long-standing practice of undertaking **high-level research** into the areas of art, design, media and art theory and we are the recipients of a **record-number of Australian Research Council grants**.

Secondly, our teaching staff are renowned researchers and practitioners. The best people want to work at COFA and, as a result, we are able to offer leading creative practitioners and researchers as your teachers and mentors.

Thirdly, we have almost 1000 industry linkages nationally and internationally supporting our degree programs. We understand the value of providing students with immediate access to industry expertise through work placements, internships and specialty lectureship programs within our degree structures.

Fourthly, our graduates fill the ranks of **the best creative companies around the world**. Proof is in the pudding as they say. Whatever industry you are interested in, COFA has graduated people who are now leading practitioners therein.

Finally, and critically, we, as a faculty of UNSW, are part of the best eight universities in Australia (Go8). We understand the value of reputation. Both COFA and UNSW have outstanding reputations nationally and internationally. Getting a degree at COFA UNSW is one of the best decisions you can make, especially as a creative practitioner.

In this publication, we would like to give you insight into the type of institution you would align yourself with if you choose a postgraduate degree at COFA. We'd also like you to see the pathways available at COFA for you to gather higher knowledge and skill in your discipline of choice. Importantly, we will show you the vast range of industry linkages we have in place to help you move into the career you want.

COFA STRENGTHS

REPUTATION

Australia's top ranking art and design institution and a faculty of UNSW.



DISCIPLINES

Ability to explore one of many disciplines within a simple 3-degree model for coursework postgraduate students, and an option of 8 different degrees for those interested in pursuing a research-based postgraduate degree.



OUR CAMPUS

Outstanding Studios, Workshops, Computer and Research Labs, the country's best art and design library located on a thriving, community-based campus.



Our location is second to none. The campus is based in the cultural precinct of Paddington, on the edge of Darlinghurst, near Sydney's city centre.



Our degree programs boast almost 1000 industry linkages with creative companies, galleries and museums nationally and internationally.



The achievements of our graduates speak for themselves. Name a creative company or institution, and one of our graduates is likely to work there. HBO, Ovster Magazine, DreamWorks, Adidas, Artspace, Vogue, The Powerhouse, Hopscotch, Akira, Moon, Sydney Theatre Company, Venice Biennale, London Underground, Columbia University, Hermes, GOMA and Semi Permanent are just a few.



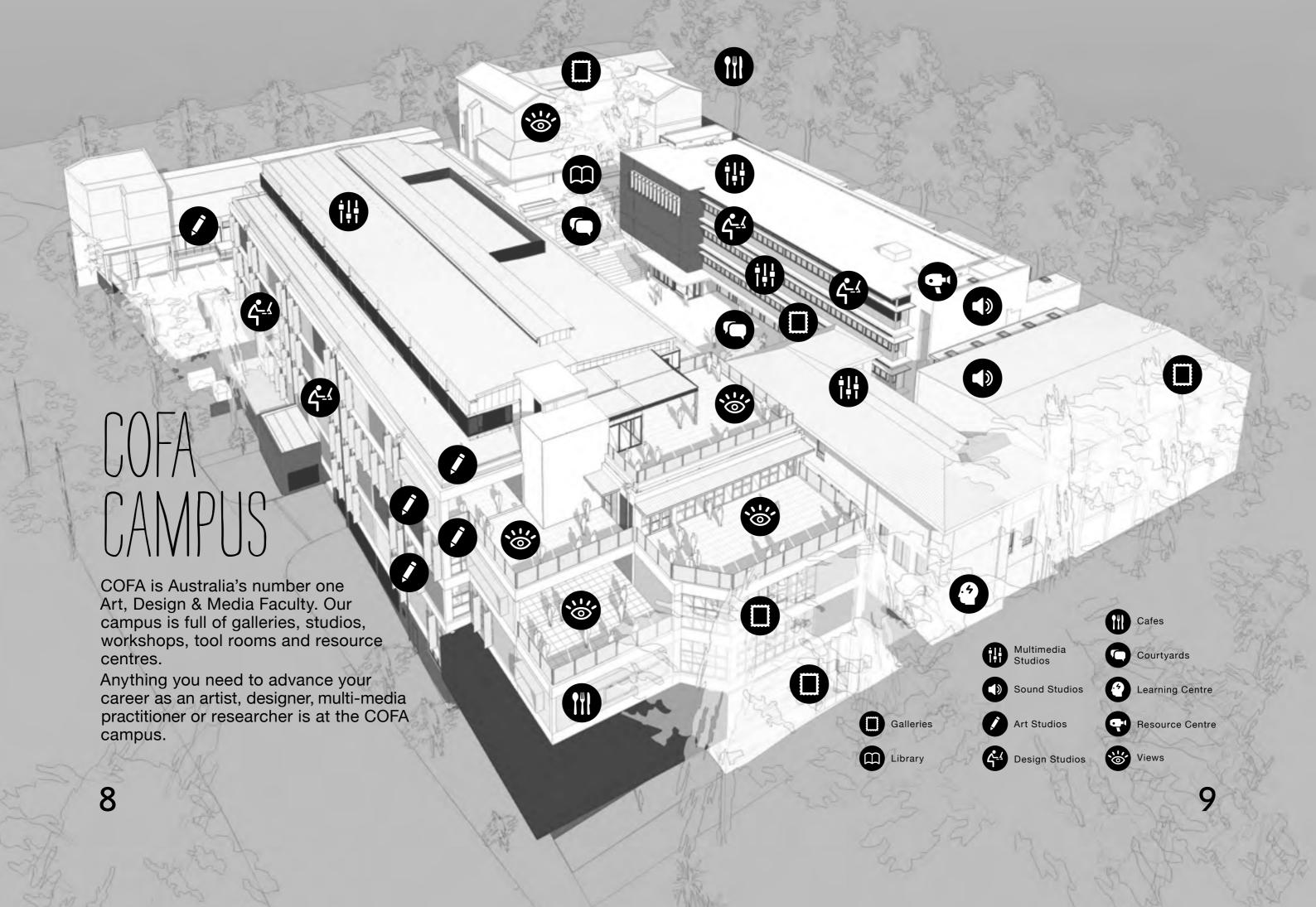
NUMEROUS INDUSTRY LINKAGES CAMPUS GALLERIES

The campus houses professional galleries, featuring the works of internationally renowned practitioners, as well as many student-run exhibition spaces, ensuring that exhibiting is part of the educational process.



The unique nature of postgraduate study requires areas on campus where postgraduate students can access private work-spaces and meet and work with each other. We have studio and research areas dedicated to our postgraduate students.





INDUSTRY LINKAGES

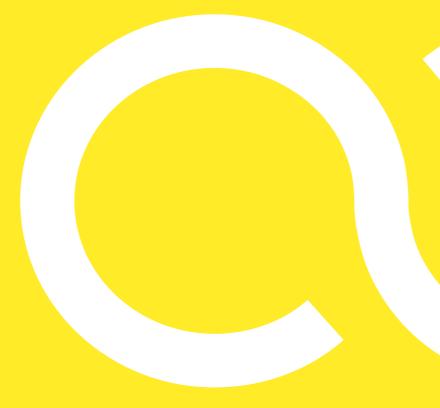
COFA is a national leader in terms of industry linkage opportunities, deliberately structured into our degree programs. We boast almost 1000 links to professional experience placements, specialised lectures and training opportunities.

Throughout your postgraduate study, many representatives from creative businesses, museums, galleries and funding bodies will teach directly into your programs.

In addition, we will host networking events throughout your degree wherein you can meet with art, design and media industry groups

to build relationships for the purpose of

enhancing your future career.



The following list shows just some of the major companies and institutions with which we maintain a linkage programs to support our degrees and students.

3D World Magazine 4D Architecture & Design 757 Screen Entertainment

A Fine Tooth

ACP Magazines

Akira

Alphabet Studio
Animal Logic

Art Gallery of NSW

Australian Film Syndicate
Australian Film Television &

Radio School (AFTRS)

Australian Museum
Australian National Maritime

Museum

Bazmark INQ
Beijing Great Union Culture &

Art

Bell Shakespeare

Belvoir Street Theatre

Bird Textiles

Black Nova Digital

BrandCulture Communications

Carla Zampatti

Chalk Horse Gallery

Chee Soon & Fitzgerald

Cloth Fabric

Coco Republic

Corban & Blair

Corporate Culture

Craft Victoria

David Trubridge Design

Design Council

Designer Rugs

Digital Eskimo

Dinosaur Designs

Droog Design EcoDesign Foundation

Elke Kramer

Ensemble Theatre

Eskimo Design

Expocentric

Fairfax Digital

Fleur Wood Flix Animation

Foxtel

Fraser Technologies

Frost Design

Funkis Swedish Forms

FutureBrand Gallery 01

Glamour Magazine
Gorilla Communications

Grafik

Harper Collins Publishing

Harpers Bazaar

Have You Met Miss Jones

Historic Houses Trust Hopscotch Productions

Hybrid Pictures

iyonu Fictures

IdN Magazine

IKEA

In the Th<mark>icket</mark>

Independent Films

Influence Media

Josh Goot Karen Walker

Karen Walker
Kirrily Johnston

K<mark>s</mark>ubi Eye

Lantern Paper

Leo Burne<mark>tt</mark>

Leuver D<mark>esign</mark>

Like Minded Studio

Loaded Media Group

Longina Phillips

Luna Park

M & C Saatchi

Made Agency

Marcel Wanders

Mark Gowing Design

Michael Kors

Milk and Honey

Mud Australia

Museum of Contemporary Art

Museum of Sydney

National Trust of Australia (NSW)

(NSW) New Mardi Gras

Niche Marketing Group

Nine Network

Wille Wetwork

Object Gallery

Ogilvy & Maher

One Teaspoon

OneDigital

Opera Australia

Opera Australia

Papier D'Amour

Pedestrian Group

Penguin Books

Penrith Regional Gallery

Players Publishing Powerhouse Museum

Qantas

Red Ant Media

Rittenhouse

Russh Magazine

Sass & Bide

Sculpture By The Sea

Sennheiser Electronic Signature Prints

Sixty40

Southern Star Productions

Spin Communications

State Library of NSW

Stellar Group

Synergy Leo Burnett

Taronga Zoo

The British Council

The Fair Trade Company

The Music Network

The Wilderness Society
Tsubi

Vogue Magazine

We Are Social
Windmill Toys

Woodmark International

Furniture

Zimmerman
Zookini Ceramics

OUR POSTGRAD

To help ensure that you are best equipped to re-enter the workplace at a higher level, or further your creative endeavours in a research capacity, COFA has structured its postgraduate programs to:

- Ensure simplicity and flexibility in degrees structure
- Opportunity to access industry linkages and contacts
- Ability to pursue one of many discipline specialisations
- Opportunity to conduct ongoing specialised research

Coursework Degrees

Master of Design Master of Arts Administration Master of Art

Research Degrees

Master of Art Administration Master of Design Master of Fine Art Master of Art Theory Master of Art Education Master of Philosophy PhD Art, Design and Media PhD Visual Anthropology and Visual Culture

DISCIPLINE CHOICES

Disciplines on offer within the degrees include:

- Painting
- Cultural Policy
- Video Production
- Cultural Heritage, Ethics & Law Sound
- Design Innovation
- Branding
- Photography
- Graphic Design
- Art Market Assessment
- Digital Imaging
- Environments Design
- Interactive Media
- Film & Video Art - New Technologies
- Drawing
- Art Writing

- Museum Studies
- Sculpture
- Installation
- Design Management
- Jewellery
- Motion Graphics
- Contemporary Issues in **Aboriginal Art**
- Design & Art History
- Object Design
- Immersive Visualisation
- Ceramics
- Textiles
- Theories of Art & Culture
- Printmaking



Master of Design

UNSW Handbook code: 9313

The Master of Design is recognised by industry as academically rigorous Experiential Design relating to the design of and professionally relevant. As a Master of Design student you will extend and develop your theoretical, research, professional and practical design knowledge and skills to an advanced level. This program will equip you with the personal confidence and professional capabilities needed to move into practice-based leadership roles in freelance, project or design business contexts.

Admission requirements

Depending on the level and related nature of your prior qualifications, admission to the Master of Design makes provision for three entry points with potential for different amounts of advanced standing. Admission requirements for the Master of Design degree are:

Bachelor's degree in any field with an average of at least 65 or equivalent, gives you 2 years to complete.

Bachelor's degree in a related field with an average of at least 65 or equivalent, gives you <u>1.5 years</u> to complete.

<u>Honours Degree</u> in a related field, permits admission to the advanced disciplinary component of the Master of Design, with <u>1 year</u> to complete.

Your choice of studio specialisation includes:

domestic futures, exhibition and experience design, and commercial design;

Communication by Design involving design for typography, public performance, graphics and branding, interactive media and motion graphics; or

Design Innovation, Management and Leadership which addresses design-led change and creativity, strategy and leadership, social change and imperatives for a sustainable future; or

<u>Craft Futures</u> that looks at new technologies and traditional techniques, material thinking and crafting a sustainable future in relation to society, collaboration and cultural practices.

This program is articulated with the Graduate Certificate and Graduate Diploma Design.

Program Outcomes

- 1) Advanced disciplinary knowledge: Graduates will acquire advanced knowledge of innovative developments in the field of professional design.
- 2) Enquiry-based learning: Graduates will develop a sound grasp of design research practices, and apply an integrated approach to enquiry-based learning in the studio, using creative thinking and practice-based experimentation.
- 3) Cognitive skills and critical thinking: Graduates will be able to employ higher order critical thinking and problem solving skills in design.
- 4) Communication and adaptive skills: Graduates will be equipped to work independently, and in collaborative interdisciplinary design teams, to undertake major projects and communicate complex ideas to a range of audiences.
- 5) <u>Global outlook</u>: Graduates will be able to engage with national and international networks and creative design practices to address complex local and global issues.

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			Stag	ge 1 ———			Sta	nge 2		
		Semester 1		Semester 2		Semester 1		Semester 2		
		Insight, Processes & Communication		Integrated Studio 1 Critical Approaches to Practice	6	Integrated Studio 2 Culture & Identity	6	Integrated Studio 3 Capstone Project	6	Cc Stu
		Communication Skills for Creative Disciplines	6	Design Research	6	Design Seminar: Research Proposal	6	Design Seminar: Research Project	6	ore:
		Design Seminar 1 OR History/Theory		Design Seminar 2 OR History/Theory	6					Core:
		Experiential Design * Stream 1		Experiential Design Stream 2		Experiential Design Stream 3		Experiential Design Stream 4		<u>a</u>
		Communication by Design Stream 1		Communication by Design Stream 2		Communication by Design Stream 3		Communication by Design Stream 4		Stı (Choc
		Design Innovation, Management & Leadership Stream 1		Design Innovation, Management & Leadership Stream 2	6	Design Innovation, Management & Leadership Stream 3	6	Design Innovation, Management & Leadership Stream 4	6	eam se one)
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Experiential Design Stream	Communication by Design Stream	Design Innovation, Management & Leadership Stream	New Craft Stream
Transforming the Everyday: Domestic Futures	Information Graphics, Identity & Branding	Managing Change, Innovation and Creativity	New Technologies, Traditional Techniques
Designing the Experience: Exhibitions and Beyond	Graphics for the Web and Apps Design	Strategy and Leadership	Material Thinking
Participatory Design for Commercial Contexts	Design for Public Broadcast (Video and Editing)	Designing for Social Change	Crafting a Sustainable Future
People, Places and Cultural Contexts	Interactive Media and Motion Graphics	Imperatives for a Sustainable Future	Society, Collaboration and Cultural Practices

MASTER OF DESIGN MASTER OF DESIGN

Master of Arts Administration

UNSW Handbook code: 9318

The Master of Arts Administration is As well as core courses, students choose a a program that directly assists in the career development of art and design industry professionals working in policy, curatorial and events management capacities. The program is interdisciplinary in approach and provides a flexible and adaptive learning environment.

Admission requirements

Depending on the level and nature of prior qualifications, admission to the Master of Arts Administration makes provision for three entry points with different amounts of advanced standing.

The admission requirements for the Master of Arts Administration degree are:

Bachelor's degree in any field with an average of at least 65 or equivalent, gives you <u>2 years</u> to complete.

Bachelor's degree in a related field with an average of at least 65 or equivalent, gives you 1.5 years to complete.

Honours Degree in a related field, permits admission to the advanced disciplinary component of the Master of Arts Administration, with <u>1 year</u> to complete.

For information on related areas of study, Recognition of Prior Learning and Advanced Standing, please refer to the COFA website.

specialisation from two options:

<u>Curatorial Practices</u> - developing skills in creating and managing exhibitions, events, and

Arts Management and Policy - developing skills in arts marketing, policy development and managing arts organisations, including galleries.

Professional development is a core part of this extended internship working in the sector and complete one or more key projects and a research paper suitable for potential publication.

This program is articulated with the Graduate Certificate and Graduate Diploma of Arts

Program Outcomes

- 1) Advanced disciplinary knowledge: Graduates will have gained advanced knowledge and skills in professional arts administration and curatorship;
- 2) Research practices: Graduates will have a sound grasp of academic and arts-based research practices;
- 3) Cognitive skills and critical thinking: Graduates will have developed higher order critical thinking and problem solving skills in arts administration and curatorial practices;
- 4) Professional development: Graduates will be able to work independently, and in collaborative interdisciplinary teams, to undertake or manage exhibition and publication projects that communicate complex ideas to a range of
- 5) Global outlook: Graduates will be aware of international issues in curatorship and arts policy.

MASTER OF ARTS ADMINISTRATION

Master of Arts Administration

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Beyond Modernities	: :	OJECI)
Communication 6 Research Methods 6 Writing for Skills for Creative Disciplines		oject 6 studies
Curatorial Stream 1 Curatorial Stream 2 Curatorial	l Stream 4	7
(Exhibitions & Curatorial Stream 3 Curatorial	Stream 5	, (Ch
Arts Management & Policy Stream 1 (Art Policy Stream 2 6 Arts Management & Policy Stream 2 6 Arts Management & Policy Stream 2	· · · · · · · · · · · · · · · · · · ·	
Market: Australian & Arts Management & Arts Mana Contemporary) Policy Stream 3 Policy Stream		
Art / Design / Media 6	Elective	6
	24	24

Arts Management & Policy Stream	Curatorial Practices Stream		
Art Market: Australian & Contemporary	Exhibitions & Collections: 20th & 21st Centuries	_	
Arts & Cultural Policy	Registration & Handling		
Marketing & Promotion	Art Market: Australian and Contemporary		
 Visual & Museum Cultures of the Asia-Pacific	Education & Public Programs		
Strategy and Leadership	Curatorial Practices		
Managing Agile Organisations	Designing the Experience: Exhibitions and Beyond		Stream
Financial Literacy for Business Decisions	World Biennale: Field Trip		
 Dialogues, Communities and Cultural Development	Visual and Museum Cultures of the Asia- Pacific		
Exhibition project (Capstone Project)	Right Here Right Now: Contemporary Issues in Aboriginal Art		
	Exhibition project		

MASTER OF ARTS ADMINISTRATION

Master of Art

UNSW Handbook code: 9307

The Master of Art provides creative practitioners with new perspectives on art practice, using an experimental and interdisciplinary approach, supported by flexible and integrated, practice-led research. The studio-focus of the Master of Art affords opportunities to work collaboratively and explore artistic applications involving new and unfamiliar technologies. The combination of visual art theory, research and development, along with new technical explorations and innovative studio practices ensures graduates are able to work in a wide range of creative contexts.

Admission requirements

Depending on the level and related nature of your prior qualifications, admission to the Master of Art makes provision for three entry points with potential for different amounts of advanced standing. Admission requirements for the Master of Art degree are:

 $\frac{\text{Bachelor's degree in any field}}{\text{65 or equivalent, gives you}} \, \frac{2}{\text{years}} \, \text{to complete.}$

<u>Bachelor's degree in a related field</u> with an average of at least 65 or equivalent, gives you 1.5 years to complete.

<u>Honours Degree</u> in a related field, permits admission to the advanced disciplinary component of the Master of Art, with <u>1 year</u> to complete.

Program Outcomes

- 1) <u>Advanced disciplinary knowledge</u>: Graduates will acquire advanced knowledge of innovative developments in the field of professional art practice.
- 2) Enquiry-based learning: Graduates will develop a sound grasp of visual art research, and apply an integrated approach to enquiry-based learning in the studio, using creative thinking and practice-based experimentation.
- 3) Cognitive skills and critical thinking:
 Graduates will be equipped to employ higher order critical thinking and problem-solving skills in art making.
- 4) Communications and adaptive skills:
 Graduates will be able to work independently, and in interdisciplinary artistic collaborations, to undertake major projects and communicate complex ideas to a range of audiences.
- 5) Global outlook: Graduates will be encouraged to actively engage with national and international networks and interdisciplinary visual art practices to generate thought-provoking works.

Program Structure

Students undertaking the Master of Art complete a studio core of 6 courses in one of the following areas:

Painting
Drawing
Sculpture Performance Installation
Printmaking
Photography

In addition, students undertake courses in research and current issues in art, along with 4 electives, allowing students to follow their interests by completing courses across a wide range of disciplines.

<u>Note</u>: The Master of Art is currently under review. The full new program will be launched in October 2014

		Stage 2			
	Semester 1	Semester 2	Semester 1		
	Drawing 1 or Painting 1 or Photomedia 1 or Printmaking 1 or Sculpture 1	Drawing 2 or Painting 2 or Photomedia 2 or Printmaking 2 or Sculpture 2	Drawing 3 or Painting 3 or Photomedia 3 or Printmaking 3 or Sculpture 3	6 Ore	
	Studio Major 1*	Studio Major 2*	6 Studio Major 3*	6 Majo	
: : : : :		Current Issues in Art	6 Practices of Research	6 Theory	
	Elective 6	S Elective	6 Elective	-	
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• • * Studio Major courses are chosen from a list of courses linked to the discipline area in the core.

• • • Note: The Master of Art is currently under review. The full new program will be launched in October 2014.

MASTER OF ART

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MADELEINE LESJAK-ATTON. STANDPOINT (DETAIL). PHOTO RICHARD GLOVER.







Postgraduate research at COFA is at the forefront of experimental art and design. It encompasses a broad range of practice-based and theoretical areas, and promotes interdisciplinary experimentation. We have strong postgraduate cohorts in areas such as media arts, immersive interactivity, art and ecology, creative robotics, art and politics, and experimental curating. Supervision is provided by research leaders in each of these fields.

The Faculty supports postgraduate research through a dynamic program of events, and through dedicated postgraduate seminars. Research degrees may be supplemented by coursework. All of our programs can be undertaken through practice-based, hybrid or written-studies-only approaches.

Masters by Research

A Masters by Research degree requires completion
of an original piece of research that demonstrates
mastery and excellence in a field or across fields.
Candidates work with a supervisor to develop an
independent practice-based or written research
project in art, media and/or design fields. Masters
by Research candidature is supported through
access to postgraduate laboratory spaces and
to Faculty-wide postgraduate research culture
and events.

Masters by Research programs run for 2 years full-time.

Masters of Philosophy by Research

A Masters of Philosophy (MPhil) provides a structured research training pathway into PhD research and/or retraining in new research fields for the candidate.

Candidates work with a supervisor – usually a research leader in the research field – to shape their research question, proposition and approach. They also undertake a suite of coursework offerings that support their research training and tie in with their research project. MPhil candidates are also supported through access to postgraduate laboratory spaces and to Faculty-wide postgraduate research culture and events.

The minimum length of candidature is 1 year and the maximum length is 2 years.

Doctoral Research

Doctoral researchers (PhDs) make an original contribution to art, design and media knowledge via practice and/or written thesis. Candidates work with a supervisor – usually a research leader in the research field – to shape their research question, proposition and approach. PhD research is supported by courses run by COFA on research foundations in experimental art, media and design, by postgraduate research laboratory spaces and by a lively and rich staff and student research culture.

Entry to a PhD at COFA requires a first class honors degree or equivalent – a prior Masters by Research degree with equivalent grading or faculty-evaluated professional experience. We encourage proposals for trans-disciplinary research in all areas of practice and theory aligned with the Faculty's research strengths of media and Innovation, environment and sustainability, art and social practice, including visual anthropology, and experimental curatorial projects.

PhD candidature is for a maximum of 4 years fulltime, 6 years part-time.



